

Ghostbusters

Music: Ray Parker Jr., Original Motion Picture Soundtrack
Choreo: Veronika Stahl, veronika-jilg@gmx.de

Level: Int.
Time: 4:05
BPM: 116

Sequence: **A B C D B C A B* E A A E C A***
 wait 16 beats

Part A: 16 beats

Stomp Rocking STO BR UP/H DS RS
 Chair L R R L R LR
 1 & 2 &3 &4

Stomp Double STO DS DS RS
 L R L RL
 1 &2 &3 &4

Fancy Kick DS DS RS KK UP/H **Shout "Ghost" und beat 4**
 R L RL R R L
 &1 &2 &3 & 4

Turkey H(**fwd**/w) FLP S(xib) DS RS **Shout "Busters" und beats 1&**
 fwd. R R L R LR
 1 & 2 &3 &4

Part B: 32 beats

Samantha Pivot DS DS(xif) DR S(ib) DR S(ib) R H(w) (**turn 1/2** R) S DS RS
 L R R L L R L R L R LR
 R L L R R L R L (**turn 1/2** L) R L RL
 &1 &2 & 3 & 4 & 5 6 &7 &8

Fancy Kick DS DS RS KK UP/H **Shout "Ghost" und beat 4**
 L R LR L L R
 R L RL R R L

Turkey H(**fwd**/w) FLP S(xib) DS RS **Shout "Busters" und beats 1&**
 fwd. L L R L RL
 R R L R LR

Repeat all above opposite footwork and opposite direction

Part C: 32 beats

4 Time Buster STO RS STO RS STO RS STO RS STO SL(**turn 1/4** R) DS **xif every STO**
in a box L RL R LR L RL R LR L L R
 1 &2 & 3& 4 &5 & 6& 7 & 8&

Part D: 32 beats

Stomp STO DR S S DR S S
 Appalachia L L R L L R L
 1 & 2 & 3 & 4

Appalachia DS DR S S DR S S
 R R L R R L R
 &1 & 2 & 3 & 4

2 Stomp Double STO DS DS RS

Part B*: 32 beats

Samantha Pivot DS DS(xif) DR S(ib) DR S(ib) R H(w) (**turn 1/1** R) S DS RS
Full turn L R R L L R L R L R LR
 &1 &2 & 3 & 4 & 5 6 &7 &8
 &1 &2 &3 & 4 &5 &6 &7 &8

Triple Kick DS DS DS KK UP/H **Shout "Ghost" und beat 4**
 L R L R R L
 &1 &2 &3 & 4

Turkey fwd. (R) H(**fwd**/w) FLP S(xib) DS RS **Shout "Busters" und beats 1&**

Part E: 32 beats

Fancy Run DS DS(xif) BA(ots) BA(xib) BA(ots) S
 L R L R L R
 R L R L R L
 &1 &2 & 3 & 4

Appalachia DS DR S S DR S S

2 Triple DS DS DS RS
 L R L RL
 R L R LR
 &1 &2 &3 &4

Repeat Fancy Run, Appalachia and one Triple with opposite footwork and add

Grape Vine S(ots) S(xib) S(ots) TCH
 R L R L
 1 2 3 4

Part A*: 32 beats

Dance part A four times and turn ¼ L on each Stomp Double.

Continue dancing part A* or fade out music.